



# Sounds of Music

## Division C

### SCORE SHEET



Team No. \_\_\_\_\_ Team Member 1: \_\_\_\_\_ 2: \_\_\_\_\_

**1. Range of notes: Quality of Sound (22 points)**

- a. Demonstrated range \_\_\_\_\_ octaves (for instrument #1) \_\_\_\_\_ notes \_\_\_\_\_ points (6)
- b. Sound quality (compared to standard instruments #1) \_\_\_\_\_ points (5)
- c. Demonstrated range \_\_\_\_\_ octaves (for instrument #2) \_\_\_\_\_ notes \_\_\_\_\_ points (6)
- d. Sound quality (compared to standard instruments #2) \_\_\_\_\_ points (5)

Range Rubric	1 octave – 8 notes	1 point
	1 octave – 12 notes	2 points
	1.5 octaves – 12 notes	3 points
	1.5 octaves – 16 notes	4 points
	2 octaves – 16 notes	5 points
	2 octaves – 25 notes	6 points

**2. Creativity, variety, and workmanship of instruments (25 points)**

- a. Originality/creativity \_\_\_\_\_ points (10)
- b. Variety (percussion, wind brass, string, other) \_\_\_\_\_ points (5)
- c. Workmanship (appearance, easy to play, durability, etc.) \_\_\_\_\_ points (10)

**3. Knowledge of theoretical basis of instruments (30 points)**

- a. Includes: Participation of both team members in explanation of simple mathematical and physical principles of sound. \_\_\_\_\_ points (30)

**4. Sound of ensemble (harmony, blend, etc.) (25 points)**

- a. Group Performance for required song \_\_\_\_\_ points (10)
- b. Group Performance for chosen song \_\_\_\_\_ points (15)

**SUB-TOTAL POINTS** \_\_\_\_\_ points (102)

**BONUS POINTS:**

- 1. All teams that follow all the rules \_\_\_\_\_ 16 points
- 2. Teams that furnish music for the judges with team name and number \_\_\_\_\_ 8 points
- 3. Teams that write their music in the correct clefs and correctly notated \_\_\_\_\_ 8 points
- 4. Teams that play all music in the correct range \_\_\_\_\_ 8 points
- 5. Teams that use only allowed materials in building and playing \_\_\_\_\_ 8 points

**SUB-TOTAL BONUS** \_\_\_\_\_ points

**TOTAL POINTS** \_\_\_\_\_ points